

## **Learning Styles Reading List**

### [The Knowledge Warriors](#)

T+D, v58 n2 p46-51 (February 2004)

Journal Article

This article describes a new type of learner--one who knows how to identify personal training needs, which has limited time, an immediate need, and knows how to use technology and corporate resources for short, chunked learning. The article illustrates the knowledge warrior using two contrasting types of learning needs -- technical, continuing medical training of a physician and one for an affective need -- learning to negotiate effectively. This approach to learning-on-demand understands each learner has a personal knowledge base, different training needs, and a different context of knowledge. Learners are finding ways of creating training-on-the-fly to meet their needs.

### [Building Success for E-learners](#)

Learning Circuits, v4 n7 (July 2003)

Web Article

This article, first in a series of six, takes a high-level look at creating success for e-learners. This initial article covers student motivation, collaboration and interaction, delivery methodology, technology, and the role of the online instructor. Each topic will be covered in greater detail as the series continues.

### [Going Native: Cross the Generation Gap by Learning to Speak Game](#)

T+D, v57 n6 p17-19 (June 2003)

Journal Article

Trends. This article announces a new generation of "digital natives" who speak a different language, are skilled at multitasking, think in nonlinear ways, and prefer graphic representations of information. To train and manage this group, it is necessary to change current approaches to training. Games are effective for training this audience, and there must be an obvious payoff to the learning or they will lose interest quickly.

### [Using Multiple Intelligence Theory in the Virtual Classroom](#)

Learning Circuits, v4 n6 (June 2003)

Web Article

E-learning 1.0. This article urges course designers to consider multiple intelligence theory as e- courses are developed just as learning styles have been used in traditional courses. The article discusses ways to introduce visual, verbal, logical, bodily, musical, intrapersonal/interpersonal, and naturalistic intelligences as Web-based courses are developed.

### [What to Do About E-Dropouts](#)

T+D, v57 n6 p40-47 (June 2003)

Journal Article

This article analyzes why many learners don't bother to finish e-learning courses. Concludes the problem comes from employees who do not know how to be effective self-learners. To overcome this obstacle, advises tailoring courses for range of learning preferences, ensuring success by providing prerequisites and milestones, and requiring participant involvement.

### [Maximize Your Memory](#)

T+D, v57 n5 p102-104 (May 2003)

Journal Article

Development. Explains how memory functions and gives tips on how to maximize the use of memory. Gives short exercises for developing memory skills.

### [Sight Mammals](#)

T+D, v57 n2 p47-50 (February 2003)

Journal Article

This article points out that humans learn twice as well from images and words as opposed to words alone. Visual learning cuts across cultures, education levels, and age groups. It shows adaptable approaches to using visuals such as mind maps.

## ✓ **Check it out!**

✓ [Training Fundamentals Learning Community](#)

✓ The ASTD [Store](#) for Infoline [Training and Learning Styles](#) and more...